MiniProject2\_GuessTheNumber

**Template**

<http://www.codeskulptor.org/#examples-guess_the_number_template.py>

*#-------------------------------------------------*

*# Mini Project #2 -- Guess the Number*

*#-------------------------------------------------*

*# template for "Guess the number" mini-project*

*# input will come from buttons and an input field*

*# all output for the game will be printed in the console*

*#-------------------------------------------------*

*# initialize global variables used in your code*

*# define event handlers for control panel*

**def** **range100**():

*# button that changes range to range [0,100) and restarts*

**def** **range1000**():

*# button that changes range to range [0,1000) and restarts*

**def** **get\_input**(guess):

*# main game logic goes here*

*# create frame*

*# register event handlers for control elements*

*# start frame*

*# always remember to check your completed program against the grading rubric*



